PE Key Performance Indicators (KPI): Year 3				
	Developing skills	Making & applying	Physical & mental	Evaluate & improve
Dance	 Respond to stimuli using language and movement Incorporate different qualities and dynamics into their movement Explore and develop new actions while working with a partner or a small group 	 Link actions to make dance phrases with partners or small groups Perform short dances with expression, showing an awareness of others 	 In simple language, explain why they warm up and cool down Sustain their effort in their dances 	 Use a range of expressive language to describe dance Recognise 'unison' and 'canon' and suggest to improve
Gymnastics	 Explore use of floor, mat & apparatus using shape, balance & travel Practise an action or short sequence and improve it's quality Show control, accuracy and fluency when performing actions 	 Create and perform a gymnastic sequence Adapt a sequence to include different levels, speeds or directions Work well on their own and work well with pair sequences 	 Understand the importance of warming up Identify when their body is prepared for gymnastics Understand that strength and suppleness are parts of fitness 	 Explain the similarities/ differences between two performances Understand what is involved in improving the quality of a performance
Invasion Games	 Use a range of skills to keep possession and control of the ball Pass, receive and dribble the ball, keeping control and possession 	 Keep possession and make progress towards the goal Make good decisions on what to do/where to pass Know how to use space in games 	 Describe what happens to the heart Identify which games have the biggest impact on stamina Describe how some games use short bursts of speed 	 Explain how best to keep possession Identify what they do best and what they find difficult Identify players who do well in games and explain why
Net/wall	 Perform basic skills with control and consistency Vary the speed and direction of the ball Get in line with the ball and keep a small rally going 	 Choose good places to stand when receiving and give reasons for choice Hit the ball into space, at speeds or different heights to outwit opponent Use rules and keep games going without dispute 	Identify what activities they could use to warm up Recognise what happens to the body when playing games Know why warming up is important	Describe what is successful in their own and others' play Identify what they need to do to improve and how to go about doing it
Athletics (Core task: Take aim)	Run consistently and smoothly at different speeds Throw a range of implements into a target area with consistency and accuracy	 Recognise that there are different styles of running, jumping and throwing Pace their effort well 	 Identify and record when their body is cool, warm and hot Recognise and record that their body works differently in different types of challenge and event Carry out stretching and warm-up activities safely 	 Watch and describe specific aspects of running, jumping and throwing styles Suggest, with guidance, a target for improving distance or height

Main progression points:

- Respond to stimuli; develop new actions with partner or small group
- Link actions and make dance phrases with a partner or small group (4/5 movements)
- Create and perform a sequence which includes different levels, speeds and directions (4/5 actions)
- Incorporate use of floor, mats and apparatus
- Pass, receive and dribble to keep control and possession
- Make progress towards a goal and know how to exploit space
- · Get in line with ball and keep a small rally going
- Hit the ball into space, at speeds or different heights to outwit opponent
- Throw a range of implements into a target area (10m+)